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Legacy Of Dorn: Herald Of Oblivion Download For Pc [full Version]



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## About This Game

A vast choice-based digital gamebook set within the Warhammer 40,000 universe where you are a Space Marine!

You are a veteran Space Marine of the Imperial Fists Chapter. Equipped with powerful Terminator armour and armed with the deadliest weapons that the Adeptus Astartes wield, you are a symbol of the Emperor's might. Trapped aboard the space hulk Herald of Oblivion and the only survivor of your squad, you must fight your way through the aliens and heretics that infest the star vessel and find a way to escape the horror and return to your Chapter.

Herald of Oblivion is adapted from the gamebook written by Jonathan Green and was originally published by Black Library/Games Workshop.

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Title: Legacy of Dorn: Herald of Oblivion

Genre: Adventure, RPG

Developer:

Tin Man Games

Publisher:

Tin Man Games

Release Date: 2 Dec, 2015

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**Minimum:**

**OS:** Windows XP SP3

**Processor:** 2 GHz dual core

**Memory:** 2 GB RAM


**Graphics:** Hardware Accelerated Graphics with dedicated memory


**Storage:** 350 MB available space

English

Suddenly a designated marker tag flashes into being on the HUD accompanied by a chiming alert. It only takes the auspex's machine-spirit a moment to flag it as being that of Apothecary Ordgss. Your auspex currently isn't picking up any life signs for any other members of Squad Scipio, but they might just be out of range. You try your helm-comm and hear nothing but static.

According to your auspex Brother Ordgss cannot be more than a hundred metres away from your current position, but you don't know what obstacles you might have to cross to reach him. You could of course attempt to boost the gain on your auspex, in order to carry out a more thorough survey of the area.

Carry out a more comprehensive scan 

Follow the signal I've picked up already without further delay 







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This is a good Choose-Your-Own-Adventure style game for Warhammer 40k. The aesthetic is nice, the combat is simple to understand, and the achievements encourage multiple playthroughs by trying different paths.

That being said, it can get a bit samey once you've beaten the story once, as you basically just skip pages to rush to specific points for achievements, and there are certain points with rng that can lead to an instant game over. Unless you use the Initiate difficulty, which lets you get achievements easily by giving you an instant full-heal and the ability to go back pages if something goes wrong

But overall, this game is definitely worth a play for Warhammer 40k fans, as the reading is good and the style is unique.. Excellent. Reminiscent of the old Fighting Fantasy games. Captures the essence of 40K well. Short game (maybe 2-3 hours), but highly recommended.



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